4-H Meats for Consumers Judging Contest

Superintendent: Dr. Dennis Burson, UNL Extension Meats Specialist

Day, Time and Place: Monday; Registration at 7:30 a.m., Contest at 8:00 a.m., Loeffel Meats Laboratory, Animal Science Complex

There are no age divisions in this contest. A team consists of 3 or 4 individuals with total scores of three high individuals making the team score. Top team may qualify for the National Meats Judging Contest. However, if a team has one or more members who are under 14 years of age, that team will be ineligible to qualify for National competition. Individuals composing a team must be designated as such if they are to enter team competition. Each county may enter 2 teams and up to 10 additional individuals. Counties may also enter 10 individuals in lieu of 2 teams if they choose.

Judging Conditions: Participants should prepare to be in 35- 40 degree F conditions for most of the competition.

Contest Components: The contest consists of retail meat cut identification, food safety practicum lab exercise, written test and two placing classes of retail cuts.

4-H Poultry Judging Contest

Superintendent: Dr. Sheila Purdum, UNL Poultry Extension, Research & Teaching

Day, Time and Place: Monday; Registration at 8:45 a.m., Contest at 9:00 a.m., Animal Science Complex

There are no age divisions in this contest. A team consists of 3 or 4 individuals with total scores of three high individuals making the team score. The top team may qualify for the National Poultry Judging Contest in Louisville, KY. Eligible teams must meet all the qualifications established by the National contest. However, if a team has one or more members who are under 14 years of age, that team will be ineligible to qualify for National competition. Individuals composing a team must be designated as such if they are to enter team competition. Each county may enter 2 teams and up to 10 additional individuals. Counties may also enter 10 individuals in lieu of 2 teams if they choose.

Contest Components: The contest consists of two classes of judging hens for past production, one set of oral reasons on a production hen class, grading eggs based on exterior quality, interior quality by candling, and broken-out quality, grading ready-to-cook poultry and identification of ready-to-cook parts. "National Poultry Judging" (4H 460) will be a reference for this contest.
4-H Livestock Judging Contest

Co-Superintendents: Monte Stauffer, Douglas-Sarpy County Extension, Steve Landon, Washington County Extension

Tabulation & Data Management: Jessie Bauman, State 4-H Office and Mike Roeber, Northeast Community College

Livestock Coordinator: Brad Bennett, UNL Livestock Judging Coach and Extension Educator - Youth Livestock Programs.

Day, Time and Place: Tuesday, July 1; **Registration from 7:00-7:45 am** in Student Commons area, Animal Science Complex; **Contest instructions at 7:45 am** in Animal Science Classroom TBD; immediately followed by the contest in the Animal Science Arena.

The Livestock contest has two divisions. In each division, a team consists of 3 or 4 individuals with total scores of the three high individuals making the team score. Individuals composing a team must be designated as such if they are to enter team competition. Each county may enter 2 teams and up to 10 additional individuals in each division. Counties may also enter 10 individuals in each division in lieu of 2 teams if they choose.

An **Intermediate Division** team consists of 3 or 4 individuals, age 10 to 13 as of January 1 of the current year. A **Senior Division** team consists of 3 or 4 individuals, 14 years of age or older as of January 1 of the current year. (If a unit does not have 3 or 4 Senior members who are 14 years or older, they may designate a member of the team who typically would be in the Intermediate Division. This individual will have scores only counted for the Senior Division and will not be eligible for any individual and/or team awards in the Intermediate Division. If a Senior Division team has one or more members who are under 14 years of age, that team will be ineligible to qualify for National competition. Eligible Senior teams must meet all the qualifications established by the Regional and National contests.

The top three Senior teams also are eligible to participate in the **Ak-Sar-Ben Livestock Judging Contest** held in Omaha, Nebraska.

Contest Components:
- 10 Placing Classes: Classes can consist of any combination of breeding and/or market classes within beef, swine, sheep, and goat species. Performance data (EPD’s and/or actual data) may be provided on breeding livestock classes along with production scenarios.

Reasons/Questions: Senior contestants will give reasons on 4 classes and answer questions on 2 classes. Intermediates will give reasons on 3 classes and answer questions on 2 classes. Questions will be asked in a group format after the completion of all placing classes.
Judges are required to furnish their own note pads and pencils. Prepared judging aids are not allowed. No contestant is allowed to hold any card or paper that will assist in giving oral reasons before officials, except a card bearing the contestants placing of the class. If such card is used it will result in a deduction in score.

4-H General Livestock Quiz Bowl Rules

PRE-REGISTRATION IS NECESSARY FOR THE QUIZ BOWL. FOR MORE INFORMATION ON PARTICIPATING, CONTACT YOUR LOCAL EXTENSION OFFICE.

Co-Superintendents: Kerry Elsen, Buffalo County Extension & Ashley Benes, Cass County Extension

Data Management: Kerry Elsen, Buffalo County Extension, Brandy Wagner, 4-H Educational Engagement Coordinator

Date, Time & Place: Sunday; rounds beginning at 5:00 p.m. if needed. Monday; rounds begin or resume at 10:30 a.m. and continue until a champion team is determined.

**Due to time constraints on the competition day, 4-H members may compete in either the Livestock Quiz Bowl OR the Livestock Skill-a-thon.

Eligibility:

** Every county which enters a quiz bowl team must bring one individual to help in a quiz bowl room!

1. The General Livestock Quiz Bowl has two divisions. An Intermediate Division team consists of four individuals, age 10 or 13 as of January 1 of the current year. A Senior Division team consists of four individuals, 14 years of age or older as of January 1 of the current year. If a unit does not have four members who are 14 years or older, they may use members who are Intermediate Division age, but who are not also on an Intermediate Division team. If a Senior Division team has one or more members who are under 14 years of age, that team will be ineligible to qualify for national competition at the National 4-H Invitational Livestock Quiz Bowl. An Intermediate Division team cannot include anyone over age 13 as of January 1 of the current year.

2. An attempt will be made to make the Senior Division questions more challenging than the Intermediate Division questions.

3. There are no individual entries in this contest, only teams.

4. Team members need not be enrolled in any specific 4-H projects.
5. A team will consist of four members and up to 1 alternate. An alternate can be substituted at the conclusion of any phase in a round. No substitutions are allowed within a phase, unless the moderator deems that an individual cannot continue in competition. Recommended procedure for Quiz Bowl team member substitution is as follows:

- Each team may name a fifth youth as an alternate and the alternate is expected to attend all rounds of competition in which their team participates.
- If an alternate enters play, he/she must remain in the contest for the rest of that phase.
- Substitution during the contest needs to be approved by moderator. In the event a four-member team enters competition and one member is unable to continue, and there is no designated alternate, the resulting three member team will be allowed to continue; however, they forfeit the Phase I questions directed toward the fourth team member.

6. Counties should encourage all 4-H members to study and compete for the county team on an open participation basis. County team members may be selected in a manner determined by the county.

Awards:

The Champion Senior Division Quiz Bowl team will participate in the National Invitational 4-H Livestock Quiz Bowl in Omaha, Nebraska. Eligible senior teams must meet age and all other qualifications established by national rules. Teams with one or more members under age 14 as of January 1 of the current year are ineligible to compete at the national contest. If the Champion team is ineligible or declines to participate, the opportunity will be offered to the Reserve Champion Senior Division team.

General Rules:

1. Teams will be notified prior to competition when and where they should report.

2. **Team Captain**: A team captain is designated and must be seated nearest the moderator, who is positioned between the two teams. Contestants will wear nametags and/or have cards with their names to provide to the moderator. The captain will remain the captain throughout the contest and will always be seated closest to the moderator. Other team members may change their seating order between matches.

3. **Viewing**: Contestants cannot view matches in either division until their team has been eliminated from competition. After their team has been eliminated, contestants may view matches in either division, but must remain quiet throughout the event. Other specific rules about public and participant viewing will be announced at orientation.

4. Each contestant will be given the opportunity to test the proper functioning of game equipment.
5. **Timeouts**: Team members, coach, moderator, judges, scorers, or Quiz Bowl committee members may call for a timeout for clarification of rules, scoring, question and/or answer, or to allow for unexpected problems. Timeouts may be called only after a question has been answered and before the start of the next question. In general, there should be no timeouts in any game unless called by the moderator or judge.

6. **Protests**: When a protest is raised, timeout will be called by the moderator. The moderator and judge(s) will consider the protest. In all cases, the decision of moderator and judge(s) is final.

   - A protest of a question or answer may be made only by a team member or coach of either team, and then only at the time a particular question is read or answer given. Once the moderator has begun the next question, the protests are not valid.
   
   - Coaches are allowed to use reference material to defend a protest, but have a maximum of two minutes to find the reference.
   
   - If a protest is sustained, the moderator will take one of the following actions as deemed appropriate:
     1. A question is protested before an answer is given and the protest sustained - discard the question. No loss or gain of points for either team.
     2. An answer is protested (either correct or incorrect) - at least one judge and the moderator or two judges will determine the validity of the protest. Points will be added or subtracted as appropriate.
     3. A question is protested after an answer is given (correct or incorrect) - at least one judge and moderator, or two judges will determine the validity of the protest question. The question may be discarded at no loss or gain of points or the question may be allowed with the appropriate gain or loss of points as in the situation above.
   
   - Abuse of protest provisions may result in one or more of the following: Dismissal of team coach from the contest area; dismissal or replacement of the team member; dismissal of entire team with forfeiture of any points or ranking.
   
   - Spectators, parents and visitors may not protest any question, answer or procedure during the course of play. They may, however, submit in writing to the contest officials any suggestions, complaints or protests at the conclusion of the contest.
   
   - No source of information is infallible. There may at times be answers given to questions which are in agreement with recommended sources which are in fact erroneous. Every effort shall be made to eliminate these questions, but in the event of such occurrences, the judges and moderator may challenge the answer to the question, and if there is unanimous agreement, may elect to accept only the correct answer or to discard the question with no loss or gain of points to either team.
7. Ties: If both teams are tied at the end of a match, the moderator will read a series of three additional toss-up questions until the tie is broken. Questions will be scored as in Phase Three (see below). If still tied after this; the play becomes "sudden death" form with the first team to achieve a higher score becoming the winner. Questions for "sudden death" play will be selected by judges.

8. Once the moderator has declared a winner based on the total team point accumulation, there shall be no protests.

**Method of Quiz Bowl Competition:**

1. Seating and matches will be done through a randomized system. The exact procedure followed will be determined by the number of teams participating and the time allowed for the contest.

2. Whenever time and space permit, a double elimination procedure will be used.

3. Each match will consist of three phases as described below. In all phases, only the first answer given is accepted and will be ruled as correct or incorrect.

   - **Phase One:** Phase One will consist of eight (8) one-on-one questions. During the one-on-one competition, only one member of each team who the specific question is directed to will be eligible to respond. This eligibility will rotate with each question beginning with the team captain of each team, and rotating to the 2nd, 3rd, and 4th contestants of each team, respectively, until all eight questions have been asked. This means each pair of individuals (one member from each team) will be asked two questions. Correct answers are worth 10 points with no deduction for incorrect answers. If neither contestant buzzes in, the question dies and no points are awarded or lost. No teammate assistance may be offered or received in this phase. A contestant must buzz in within 5 seconds after the question is read and answers must be started within 5 seconds of the contestant being recognized by the moderator (starting an answer after the 5 second buzzer goes off is not acceptable). Answers will consist of multiple choice; fill in the blank, and/or completion type questions.

   - The moderator shall indicate prior to reading of each question which two contestants are eligible to respond. If the first recognized contestant fails to respond or answers incorrectly, the moderator will offer the question to the other contestant. The moderator will read the correct answer if both contestants answer the question incorrectly or no answers are given.
Each question shall be addressed to only one member of each team, beginning with the team captain and progressing with subsequent questions to the number 2, 3, and 4 contestants, respectively. If neither contestant buzzes in, the question dies and no points are awarded or lost. The next pair of contestants gets a new question.

A contestant must be recognized by the moderator prior to beginning his/her answer. Any member answering a question without being acknowledged will result in the deduction of 10 points from the team score. The opposing contestant has the option of answering the question within 5 seconds after receiving an offer from the moderator.

If a contestant buzzes in and fails to respond to the question in the form of an answer, a five point penalty will be assessed.

There will be a five point deduction if any contestant, other than the two designated contestants, responds.

If the equipment allows a member of each team to buzz in at the same time or locks out both team members because they hit the button at the same time, and the moderator cannot determine which team member buzzed first, the question will be discarded and a new one will be selected by the judges.

**Phase Two:** Phase Two will consist of eight (8) questions. Each team will have first opportunity to answer four questions on alternating basis. Correct answers are worth 10 points, with no deductions for incorrect answers. The team shall discuss questions prior to answering, but only the team captain can report the answer. **Once the team captain begins an answer, no additional help may be offered from teammates.** If anyone other than the team captain answers or additional help is offered, no points will be awarded. Answers must be started within 20 seconds after the question is read (starting an answer after the 20 second buzzer goes off is not acceptable). Questions shall primarily be fill-in-the-blank, completion, or short answer. When a team fails to answer the question in the allotted time or answers incorrectly, moderator shall offer the question to the opposing team, without re-reading it. The opposing team may discuss the question and shall have 20 seconds (from the time the moderator offers the question) to begin an answer to the question. Correct answers are worth 10 points, with no deductions for incorrect answers. This team may discuss the question only after it has been offered to them by the moderator (not while the team originally asked the question is discussing it). Only the team captain may report the answer.

**Phase Three:** Phase Three will consist of regular, toss-up and bonus questions with a total of sixteen (16) questions worth 15 points each. During this phase, any team member from either team may buzz in to answer a regular or toss-up question. The first two questions will be regular questions. Every 3rd question will be a toss-up question with a bonus attached. The only difference between a regular and a toss-up question will be that toss-up questions will have a bonus question attached.

a. Scoring and procedures of regular and toss-up questions with no Violation of Play: After the regular or toss-up question has been read, the first
individual from either team to signal will answer the question within five seconds after being acknowledged by the moderator, or will lose 10 points. Ten points will be deducted for incomplete or incorrect answers. If an incorrect answer is given, moderator will offer the question to the other team, who has the opportunity to answer after buzzing and being acknowledged. The second team must buzz in within 10 seconds of being offered the question. The question will not be re-read. If neither team can offer an answer within 10 seconds, the moderator will give the correct answer and neither team will forfeit points.

b. Scoring and procedures of regular and toss-up questions with Violation of Play: Any member answering regular or toss-up questions without being acknowledged will result in a deduction of 10 points. The moderator will NOT indicate whether the answer was correct or incorrect, but only that it was answered without acknowledgement and will offer to the opposing team. The opposing team has the option of answering within 10 seconds after receiving an offer from the moderator. The question will not be re-read. The second team must buzz in and be acknowledged by the moderator before answering.

c. Bonus questions: If a bonus question is attached to a correctly answered toss-up question, the moderator reads the bonus question and the team that answered the toss-up question is allowed to discuss the question. The question will not be re-read. Answers must be started within 20 seconds after the question is read. Only the team captain, may answer. Once team captain begins an answer, no additional help may be offered by teammates. If more than one person answers or additional help is offered, no points will be awarded. Correctly answered bonus questions are worth 15 points. All parts of bonus questions must be answered correctly. No points are deducted for incorrect or incomplete answers to bonus questions. The opposing team does not have the opportunity to answer bonus questions.

d. If a bonus question was attached to an unanswered toss-up question or an incorrectly answered toss-up question, the bonus question dies with no points awarded and the moderator will read the next regular question.

e. Pre-mature buzzing: When the buzzer is pushed before a question is completely read, the moderator will stop reading and that person must answer the question after being acknowledged. If the answer is incorrect or incomplete, ten points will be deducted from the team score. Judge(s) will not ask for clarification of answers in these instances. Answers must be complete and correct. In the event that a multiple choice question must be answered before all the possible answers have been read, the contestant's answer must match the moderator's correct answer exactly, either by letter choice, or by the corresponding wording of the correct
letter. If the answer is not complete and correct, the question will then be completely re-read and offered to the other team.

4. Questions will not be re-read, except as in (5) above.

5. The score of both teams will be announced periodically.

The judge(s) may ask for clarification of answers.

Livestock Skill-a-thon

Superintendents: Dr. Bryan Reiling and Brian Bosshamer

Date, Time & Place: Monday; Registration/check-in at 9:30 am, 12:00 noon and 2:00 pm based on rotation group, at the main PASE registration desk. (Teams will be notified in advance which rotation group they will be in.)

**Due to time constraints on the competition day, 4-H members may compete in either the Livestock Quiz Bowl OR the Livestock Skill-a-thon.

Group 1 Registration at 9:30, Orientation at 9:45, Contest 10:00 am – noon,
Group 2 Registration at 12:00, Orientation at 12:15 pm, Contest 12:30 pm – 2:30 pm,
Group 3 Registration at 2:00 pm, Orientation at 2:15 pm, Contest 2:30 pm – 4:30 pm

The livestock skill-a-thon contest has two divisions. In each division a team consists of three, four or five individuals. All members of a team work together throughout the contest for one team score. An Intermediate Division team consists of individual’s ages 10 or 13 as of January 1 of the current year. A Senior Division team consists of individuals aged 14, 15, 16, 17 or 18 as of January 1 of the current year. (If a county/unit does not have enough individuals of this age to compose a team, they may use additional members who are Intermediate Division age, but who are not also on an Intermediate Division team. These members will complete the senior division activities with other senior division team members.) If a Senior Division team has one or more members who are under 14 years of age as of January 1 of the current year, that team will be ineligible to qualify for national competitions. The highest ranking eligible team will qualify for the National 4-H Livestock Skill-a-thon Contest at Louisville, KY. Eligible senior teams must meet age and all other qualifications established by the national contest. If the Champion team is ineligible or declines to participate, the opportunity will be offered to the next highest ranking eligible team. However, a team must rank no lower than 5th overall in the state contest to be offered a national trip.

Contest Components: The contest will consist of six team stations. Each station is worth 100 points, for a total of 600 points in the contest. Stations will be 18 minutes each. It is expected that
stations will have enough tasks or problems to complete that in order to complete an entire station, all team members will not be able to work together on all tasks/problems. Stations will include:

1. Meats
2. Breed and/or equipment identification and use
3. Breeding scenario problem (may include a brief oral defense of decisions)
4. Feed identification and use and/or feeding/performance problem
5. Quality assurance
6. Animal evaluation and/or marketing problem

Refer to the [Resources section](#) of this website for example problems and more information.

Participants must furnish their own pencils, clipboards and calculators. Worksheets will be provided at each station, along with blank paper if needed.