This project listing is intended as a reference for youth ages 8-18 enrolling as 4-H members for the 2019 program year. The projects listed below are available across the state. Some counties may also offer their own county-level projects in addition to those listed here. Additionally, each county implements their own enrollment deadlines for county fair participation and may have their own instructions or enrollment fees. Please contact your local Extension office for more information. After connecting with your local Extension office, visit 4h.unl.edu/enroll for general enrollment instruction.

Visit 4hcurriculum.unl.edu for more information about the projects listed here and their supporting resources.

### ANIMAL SCIENCE

#### Beef
- Bucket Calf
- Breeding Beef
- Feeder Calf
- Market Beef

#### Companion Animal
- Cat
- Dog
- Other Pet or Small Animal

#### Dairy Cattle
- Dairy Cattle

#### Goat
- Breeding Meat Goat
- Dairy Goat
- Meat Goat
- Pygmy Goat

#### Horse
- Horse

#### Poultry
- Poultry

#### Rabbit
- Rabbit

#### Sheep
- Breeding Sheep
- Market Sheep

#### Swine
- Breeding Swine
- Market Swine

### Veterinary Science
- Animal Disease
- Animal Health & its Relationship to Our World
- The Normal Animal
- Veterinary Science

### COMMUNICATIONS & EXPRESSIVE ARTS

#### Communications
- Module 1
- Module 2
- Module 3

#### Digital Video
- Digital Video Pro

#### Photography
- Focus on Photography – Level 1
- Controlling the Image – Level 2
- Mastering Photography – Level 3

#### Presentations
- Posters
- Presentations

#### Theatre
- Theatre Arts 1
- Theatre Arts 2
- Theatre Arts 3

### CONSUMER & FAMILY SCIENCE

#### Clothing
- STEAM Clothing: Beyond the Needle
- STEAM Clothing 1: Fundamentals
- STEAM Clothing 2: Simply Sewing
- STEAM Clothing 3: A Stitch Further

#### Consumer Management
- My Financial Future: Beginner
- My Financial Future: Advanced
- Shopping in Style

#### Crocheting
- Crochet

#### Heritage
- Heritage

#### Home Environment
- Design Decisions
- Design My Place
- Portfolio Pathways
- Preserving Heirlooms
- Sketchbook Crossroads

#### Human Development
- I Have What It Takes to be Your Babysitter
- Kids on the Grow 1
- Kids on the Grow 2
- Kids on the Grow 3

#### Knitting
- Knitting

#### Quilting
- Quilt Quest
### ENVIRONMENTAL EDUCATION & EARTH SCIENCE

**Conservation**
- Environment 1
- Environment 2
- Environment 3

**Entomology**
- Entomology 1
- Entomology 2
- Entomology 3
- Insectigator

**Forestry**
- Tree Identification

**Shooting Sports**
- 22 Rifle
- Air Pistol
- Air Rifle
- Archery
- BB Gun
- Hunting Skills
- Muzzleloader
- Shotgun
- Smallbore Pistol

**Wildlife**
- Amphibians
- Bird Behavior
- Fishing for Adventure 1
- Fishing for Adventure 2
- Fishing for Adventure 3
- Taxidermy
- Wildlife Conservation 1
- Wildlife Conservation 2
- Wildlife Conservation 3
- Wildlife Habitat Evaluation

### HEALTHY LIFESTYLES

**Cycling**
- Bicycle Adventures 1
- Bicycle Adventures 2
- Bicycle Adventures 3

**Food & Nutrition**
- Cooking 101
- Cooking 201
- Cooking 301
- Cooking 401

### FOOD PRESERVATION

- Unit 1 Freezing
- Unit 2 Drying
- Unit 3 Boiling Water Canning
- Unit 4 Pressure Canning

### PHYSICAL EDUCATION

- YOUth in Motion

### SAFETY

- All-Terrain Vehicles (ATV)
- Fire Safety
- Safety
- Tractor Safety

### LEADERSHIP, CITIZENSHIP & PERSONAL DEVELOPMENT

**Citizenship**
- Public Adventures
- Seeing i2i

**Entrepreneurship**
- Blueprint
- Discover the E-Scene
- The Case of ME
- Your Business Inspection

**Leadership**
- Serving as Junior Leader
- Step Up to Leadership 1
- Step Up to Leadership 2
- Step Up to Leadership 3

### PLANT SCIENCE

**Agronomy**
- Field Crops 1
- Field Crops 2
- Field Crops 3

**Horticulture**
- Annual Flowers
- Everyone a Gardener
- Gardening A
- Gardening B
- Gardening C
- Gardening D
- Houseplants
- Special Gardening Project
- The World of Flowers

### LANDSCAPE DESIGN

- Grow a Beautiful Space 1
- Grow a Beautiful Space 2
- Grow a Beautiful Space 3

### RANGE

- Reading the Range
- Using Nebraska Range
- Weed Science

### SCIENCE, ENGINEERING & TECHNOLOGY

**Aerospace**
- Aerospace 2
- Aerospace 3
- Aerospace 4

**Computers**
- Computer Mysteries 1
- Computer Mysteries 2
- Computer Mysteries 3

**Electricity**
- Electric Excitement 1
- Electric Excitement 2
- Electric Excitement 3
- Electric Excitement 4

**Gear-Tech-21**
- Gear-Tech-21 Year 1
- Gear-Tech-21 Year 2

**Geospatial**
- Geospatial

**Physics**
- 4-Wheelin’ Physics Fun
- The Power of Wind

**Robotics**
- Junk Drawer Robotics 1
- Junk Drawer Robotics 2
- Junk Drawer Robotics 3
- Robotics Platforms
- Virtual Robotics

**Welding**
- Arc Welding

**Woodworking**
- Woodworking Wonders 1
- Woodworking Wonders 2
- Woodworking Wonders 3
- Woodworking Wonders 4