2018 NEBRASKA 4-H PROJECTS

This project listing is intended as a reference for youth ages 8-18 enrolling as 4-H members for the 2018 program year. The projects listed below are available across the state. Some counties may also offer their own county level projects in addition to those listed below. Additionally, each county implements their own enrollment deadlines for county fair participation and may have their own instructions or enrollment fees. Please contact your local Extension office for more information. After connecting with your local Extension office, visit 4h.unl.edu/enroll for general enrollment instructions.

Visit 4hcurriculum.unl.edu for more information about the projects listed here and their supporting resources.

**ANIMAL SCIENCE**

**Beef**
- Bucket Calf
- Feeder Calf
- Breeding Beef
- Market Beef

**Cat**
- Cat

**Companion Animal**
- Companion Animal

**Dairy Cattle**
- Dairy Cattle

**Dog**
- Dog

**Goat**
- Breeding Meat Goat
- Dairy Goat
- Meat Goat
- Pygmy Goat

**Horse**
- Horse

**Poultry**
- Poultry

**Rabbit**
- Rabbit

**Sheep**
- Breeding Sheep
- Market Sheep

**Swine**
- Breeding Swine
- Market Swine

**Veterinary Science**
- The Normal Animal
- Veterinary Science
- Animal Disease
- Animal Health & its Relationship to Our World

**COMMUNICATIONS & EXPRESSIVE ARTS**

**Communications**
- Module 1
- Module 2
- Module 3

**Digital Video**
- Digital Video Pro

**Photography**
- Unit 1 Focus on Photography
- Unit 2 Controlling the Image
- Unit 3 Mastering Photography

**Presentations**
- Posters
- Presentations

**Theatre**
- Theatre Arts 1
- Theatre Arts 2
- Theatre Arts 3

**CONSUMER & FAMILY SCIENCE**

**Clothing**
- STEAM Clothing: Beyond the Needle
- STEAM Clothing 1: Fundamentals
- STEAM Clothing 2: Simply Sewing
- STEAM Clothing 3: A Stitch Further

**Consumer Management**
- My Financial Future: Beginner
- My Financial Future: Advanced
- Shopping in Style

**Fiber Arts**
- Crochet
- Knitting
- Quilt Quest

**Heritage**
- Heritage

**Home Environment**
- Design Decisions
- Design My Place
- Portfolio Pathways
- Preserving Heirlooms
- Sketchbook Crossroads

**Human Development**
- I Have What It Takes to be Your Babysitter
- Kids on the Grow 1
- Kids on the Grow 2
- Kids on the Grow 3
ENVIRONMENTAL EDUCATION & EARTH SCIENCE

Conservation
- Environment 1
- Environment 2
- Environment 3

Entomology
- Entomology 1
- Entomology 2
- Entomology 3
- Insectigator

Forestry
- Tree Identification

Shooting Sports
- 22 Rifle
- Air Pistol
- Air Rifle
- Archery
- BB Gun
- Hunting Skills
- Muzzleloader
- Shotgun
- Smallbore Pistol

Wildlife
- Amphibians
- Bird Behavior
- Fishing for Adventure 1
- Fishing for Adventure 2
- Fishing for Adventure 3
- Taxidermy
- Wildlife Conservation 1
- Wildlife Conservation 2
- Wildlife Conservation 3
- Wildlife Habitat Evaluation

HEALTHY LIFESTYLES

Cycling
- Bicycle Adventures 1
- Bicycle Adventures 2
- Bicycle Adventures 3

Food & Nutrition
- Cooking 101
- Cooking 201
- Cooking 301
- Cooking 401

Food Preservation
- Unit 1 Freezing
- Unit 2 Drying
- Unit 3 Boiling Water Canning
- Unit 4 Pressure Canning

Physical Education
- YOUth in Motion

Safety
- All-Terrain Vehicles (ATV)
- Fire Safety
- Safety
- Tractor Safety

LEADERSHIP, CITIZENSHIP & PERSONAL DEVELOPMENT

Citizenship
- Public Adventures
- Seeing i2i

Entrepreneurship
- Blueprint
- Discover the E-Scene
- The Case of ME
- Your Business Inspection

Leadership
- Serving as Junior Leader
- Step Up to Leadership 1
- Step Up to Leadership 2
- Step Up to Leadership 3

PLANT SCIENCE

Agronomy
- Field Crops 1
- Field Crops 2
- Field Crops 3

Horticulture
- Annual Flowers
- Everyone a Gardener
- Gardening A
- Gardening B
- Gardening C
- Gardening D
- Houseplants
- Special Gardening Project
- The World of Flowers

Landscape Design
- Grow a Beautiful Space 1
- Grow a Beautiful Space 2
- Grow a Beautiful Space 3

Range
- Reading the Range
- Using Nebraska Range
- Weed Science

SCIENCE, ENGINEERING & TECHNOLOGY

Aerospace
- Aerospace 2
- Aerospace 3
- Aerospace 4

Computers
- Computer Mysteries 1
- Computer Mysteries 2
- Computer Mysteries 3

Electricity
- Electric Excitement 1
- Electric Excitement 2
- Electric Excitement 3
- Electric Excitement 4

Gear-Tech-21
- Gear-Tech-21 Year 1
- Gear-Tech-21 Year 2

Geospatial
- Geospatial Physics
- 4-Wheelin’ Physics Fun
- The Power of Wind

Robotics
- Junk Drawer Robotics 1
- Junk Drawer Robotics 2
- Junk Drawer Robotics 3
- Robotics Platforms
- Virtual Robotics

Welding
- Arc Welding

Woodworking
- Woodworking Wonders 1
- Woodworking Wonders 2
- Woodworking Wonders 3
- Woodworking Wonders 4